

**INFS 767  
Secure Electronic Commerce  
Fall 2001**

**Lecture 6  
Unlinkable Serial Transactions**

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**CHAUM'S SOLUTIONS (1981 on)**

- **Payment is by anonymous e-cash**
- **Customers register using anonymous pseudonyms**

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4

**CASE STUDY OF AN ELECTRONIC  
COMMERCE PROTOCOL**

- **Unlinkable Serial Transactions:  
Protocols and Application**  
by  
**Stubblebine, Syverson and  
Goldschlag**
- **Paper in November 1999 issue of  
ACM Transactions on Information  
and System Security (TISSEC)**

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2

**CHAUM'S SOLUTIONS (1981 on)**

- **Cannot accommodate credit card  
payments**
- **Pseudonyms are a single point of  
anonymity failure**
- **Rogue customer can re-register  
using different pseudonym**

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**CONFLICTING OBJECTIVES**

- **Provider expects**
  - **to be paid**
  - **to make subscription cloning difficult**
  - **to terminate rogue subscriptions**
- **Customer expects**
  - **privacy of usage profile**

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**UST SOLUTION**

- **customer may be known to vendor  
but behavior is untraceable**
- **independent of payment mechanism**
- **no single point of anonymity failure**
- **makes subscription cloning difficult**
- **does not allow multiple concurrent  
transactions from a single customer**

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## UST SOLUTION

- **A legitimate subscriber can set up a proxy pirate server**
  - not a problem in small scale
    - requires technical skill
    - little motivation
  - on large scale
    - can use detect and prosecute strategy to deter

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7

## APPLICATIONS

- **Subscription to on-line information service**
- **pay-per-use**
- **pay-per-view**
- **multivendor packages (digital coupon books)**
- **anonymous proof of membership**

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## BASIC IDEA

- **Customer gets a one-time unlinkable token**
- **Fresh token is generated after every use**

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## OPERATING ENVIRONMENT ASSUMPTIONS

- A1. Anonymity protected network communications are unlinkable to prior communications provided application content does not enable linkage.
- A2. Entities may collude. However, we assume that collusion among customers is insignificant in the sense that there will always be a sufficient number of non-colluding customers and associated transactions to mask legitimate customer activity.

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## MAJOR CAVEAT

- **Cryptographic protocol cannot prevent against linkage through application data**
- **Trade-off between functionality and anonymity**

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## OPERATING ENVIRONMENT ASSUMPTIONS

- A3. We assume that cryptographic keys, nonces, blinding factors, etc. are adequately randomly chosen from an adequately large space to prevent random collisions or revealing of secrets by cryptanalytic attacks.
- A4. We assume that keyed cryptographic operations prevent any undetectable modification of fields to which those operations are applied. Furthermore, we assume the inability of an entity to forge signatures without knowledge of the key.

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## OPERATING ENVIRONMENT ASSUMPTIONS

- A5. We assume that every message is received as sent after a finite number of attempts to send it.**
- A6. The vendor will provide services for which he accepts payment.**

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## SERVICE GUARANTEE REQUIREMENTS

- R6. Customers cannot be denied service for which they contracted.**

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## FRAUD REQUIREMENTS

- R1. Eliminate high volume fraud**
- R2. Detect, and reduce activity related to low volume fraud.**
- R3. Payments (including refunds if applicable) cannot be stolen.**

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14

## NOTATION

- $[X]_K$ : Message integrity of X using K**
- $\{X\}_K$ : Message integrity and confidentiality of X using K**
- $\underline{X}$ : Blinding of X**
- $h(X)$ : Hash of X**

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## CUSTOMER PRIVACY REQUIREMENTS

- R4. Protect the identity of the customer in a transaction from vendors, other customers, and outsiders.**
- R5. Prevent the building of customer profiles (including pseudonymous profiles) by vendors, other customers, and outsiders.**

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## BLINDING

- >  $\underline{X}$  is computed from X using a secret blinding factor by Alice
- >  $[\underline{X}]_B$  is signed by Bob's private key
- > Alice removes blinding factor by use of secret to get  $[X]_B$
- > Without secret blinding factor cannot associate  $\underline{X}$  with X or  $[X]_B$

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18

## UST REGISTRATION

- M1. C → V: {Payment,  $K_{CV}$ }<sub>V</sub>,**  
[Request for certificate of type S, C,  $h(N1)$ ]  $K_{CV}$
- M2. V → C: [  $h(N1)$  ]<sub>S</sub>**
- M3. C → V: [ Ack ]  $K_{CV}$**

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## CERTIFICATE REDEMPTION

- New certificate is obtained after transaction ends
  - makes it harder for subscriber to run proxy subscription service
- $K_{CV}$  is used for integrity protection in protocol
  - can optionally be used for confidentiality protection
  - C has incentive to choose it to be unique
  - use of  $K_{CV}$  has to be serialized within a transaction otherwise sharing of  $K_{CV}$  can lead to concurrent use by sharing  $K_{CV}$  instead of sharing certificate

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## UST REGISTRATION

- Multiple certificates are required if customer needs to access from multiple machines
- Alternately customer can use single certificate at some web page through which all access is proxied
  - customer must trust web page host
- Customer authentication is not part of this protocol

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## NOT APPROVED

- [Not Approved] $K_{CV}$  is sent only if nonce does not match signed certificate
- other Not Approved errors sent without  $K_{CV}$
- makes protocol fail-stop

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## CERTIFICATE REDEMPTION

- M1. C → V: { [  $h(Ni)$  ]<sub>S</sub>, Ni,  $K_{CV}$  }<sub>V</sub>,**  
[Request for transaction of type S,  $h(Ni+1)$ ]  $K_{CV}$
- M2. V → C: [Approved OR Not Approved] $K_{CV}$**
- M3. C ↔ V: [Transaction] $K_{CV}$**
- M4. V → C: [  $h(Ni+1)$  ]<sub>S</sub>**
- M5. C → V: [Ack] $K_{CV}$**

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21

## SUBSCRIPTION TERMINATION

- M1. C → V: { [  $h(Ni)$  ]<sub>S</sub>, Ni,  $K_{CV}$  }<sub>V</sub>,**  
[Request for transaction of type S terminate, C]  $K_{CV}$
- M2. V → C: {Refund} $K_{CV}$  OR**  
**[Not approved] $K_{CV}$**
- M3. C → V: [Ack] $K_{CV}$**

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## SUBSCRIPTION TERMINATION

- **May require multiple certificates to be returned**
- **refund can take any form: e-cash, credit card, paper check**
- **customer authentication (for refund) is not part of this protocol**
- **termination by vendor is not so easy: requires change of service key S**

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## SUBSCRIPTION SHARING

- **Certificate sharing**
- **proxy server**
- **session sharing**

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## RECOVERY

- **Broken connection**
  - **if protocol breaks too early can replay in entirety (except for transaction)**
  - **ack is assumed after suitable time-out**
  - **registration gets committed after ack (explicit or assumed)**
- **Disk crash**
  - **reinitialize**
  - **backup certificates**

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## UST WITH AUDIT (USTA) REGISTRATION

- M1. C → V: {Payment,  $I_{audit}$ ,  $K_{CV}$ }<sub>V</sub>,**  
[Request for certificate of type S, C,  $h(N1)$ ]  $K_{CV}$
- M2. V → C: [  $h(N1)$  ]<sub>S</sub>**
- M3. C → V: [ Ack ]  $K_{CV}$**

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## SERVICE KEYS

- **Service key S should be well known to prevent selection on per-subscriber basis**
- **S can be changed to terminate subscriptions**

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## USTA CERTIFICATE REDEMPTION

- M1. C → V: { [  $h(Ni)$  ]<sub>S</sub>, Ni,  $K_{CV}$  }<sub>V</sub>,**  
[Request for transaction of type S,  
 $h(Ni, I_{audit}, Salt)$ ,  $h(Ni+1)$ ]  $K_{CV}$
- M2. V → C: [Approved OR Not Approved OR Audit]  $K_{CV}$**
- M3. C ↔ V: [Transaction]  $K_{CV}$**
- M4. V → C: [  $h(Ni+1)$  ]<sub>S</sub>**
- M5. C → V: [Ack]  $K_{CV}$**

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## AUDIT PROTOCOL

- M1. C → V:** { [h(Ni)]<sub>S</sub>, Ni, K<sub>CV</sub> }<sub>V</sub>,  
[Request for transaction of type S,  
h(Ni, I<sub>audit</sub>, Salt), h(Ni+1)] K<sub>CV</sub>
- M2. V → C:** [Audit]K<sub>CV</sub>
- M3. C → V:** {C, Ni, I<sub>audit</sub>, Salt} K<sub>CV</sub>
- M4. V → C:** [ h(Ni+1) ]<sub>S</sub> OR  
[Not approved]K<sub>CV</sub>
- M5. C → V:** [Ack]K<sub>CV</sub>

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## RELATED WORK

- Digital cash
- Anonymity services

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## AUDIT PROTOCOL

- Must use K<sub>CV</sub> and not V in message 3

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## APPLICATIONS

- Pay-per-use (digital tokens)
- third party subscription management
- multivendor packages
- membership and voting

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33