

# Reconstructing Alert Trees for Cyber Triage

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**PhD Dissertation Defense**

**The University of Texas at San Antonio**

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# Publications

- Published

1. S. He, **E. Ficke**, M. Pritom, H. Chen, Q. Tang, Q. Chen, M. Pendleton, L. Njilla, and S. Xu. *Blockchain-based Automated and Robust Cyber Security Management*, Journal of Parallel Distributed Computing, 163: 62-82 (2022)
2. **E. Ficke** and S. Xu. APIN: *Automatic Attack Path Identification in Computer Networks*, IEEE International Conference on Intelligence and Security Informatics (ISI), 2020. **[Dissertation Chapter 2]**
3. **E. Ficke**, K. Schweitzer, R. Bateman, and S. Xu. *Analyzing Root Causes of Intrusion Detection False-Negatives: Methodology and Case Study*. IEEE Military Communications Conference (MILCOM), 2019.
4. J. Mireles, **E. Ficke**, J. Cho, P. Hurley, and S. Xu. *Metrics Towards Measuring Cyber Agility*. IEEE Transactions on Information Forensics and Security (IEEE T-IFS), 14(12): 3217-3232 (2019).
5. **E. Ficke**, K. Schweitzer, R. Bateman, and S. Xu. *Characterizing the Effectiveness of Network-Based Intrusion Detection Systems*. IEEE Military Communications Conference (MILCOM), 2018.

- Manuscripts to be submitted for review

1. **E. Ficke**, R. Bateman, and S. Xu. *AutoCRAT: Automatic Cumulative Reconstruction of Alert Trees*. **[Dissertation Chapter 3]**
2. R. Garcia-LeBron, **E. Ficke**, W. Wu, S. Xu. *Characterizing Cyber Attack Reconnaissance Trajectories*.
3. **E. Ficke**, R. Bateman, and S. Xu. *Alert Tree Reduction and Visualization*. **[Dissertation Chapter 4]**

# Dissertation Outline

- Introduction
- APIN: Alert Path Identification in Computer Networks
- AutoCRAT: Automatic Cumulative Reconstruction of Alert Trees
- Alert Tree Reduction and Visualization
- Conclusion

# Introduction

Chapter 1



# Background – Alert Trees

- **Cyber Triage (Network-level)**

- Alert prioritization
- Alert correlation
- Attack lifecycle

- **Attack Prediction**

- Attack graphs / trees / paths
- Vulnerability graphs

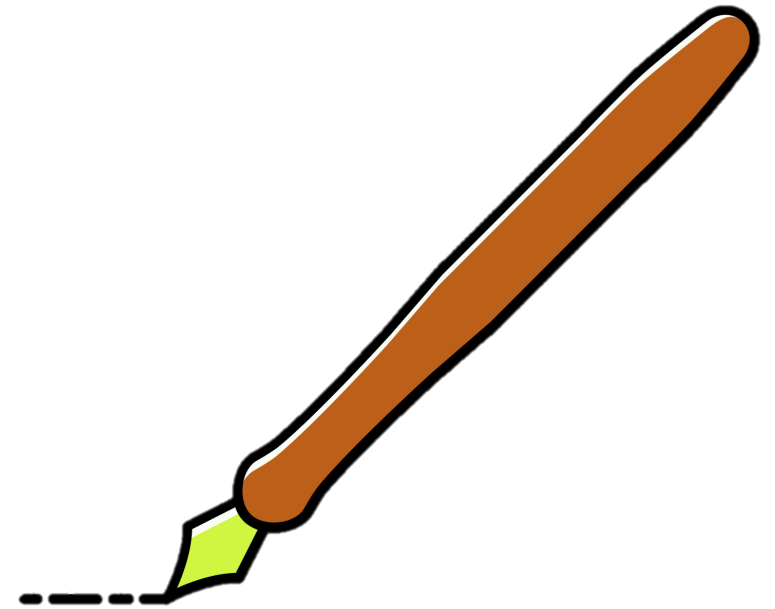


# Motivation

- Alert volume
  - Unrealistically low in ad hoc datasets
  - **Overwhelms human analysis** in real data
- Alert graph / tree / path formalization
  - Varies by usage
  - Depends on **spatial and temporal dependencies**

# Chapter Themes

2. Alert Path Identification (**APIN**)
  - Alert path reconstruction
  - Threat score (TS) ranking
3. Cumulative Reconstruction (**AutoCRAT**)
  - Alert tree reconstruction
  - Alternative path reconstruction method
  - Asymptotic and real analysis
4. Reduction and Visualization
  - Mitigates emergent problem of tree size



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# APIN: Alert Path Identification in Computer Networks

Chapter 2

# Motivation: Cyber Triage

- Time sensitive
- Resource intensive
- Error prone
- Large search space



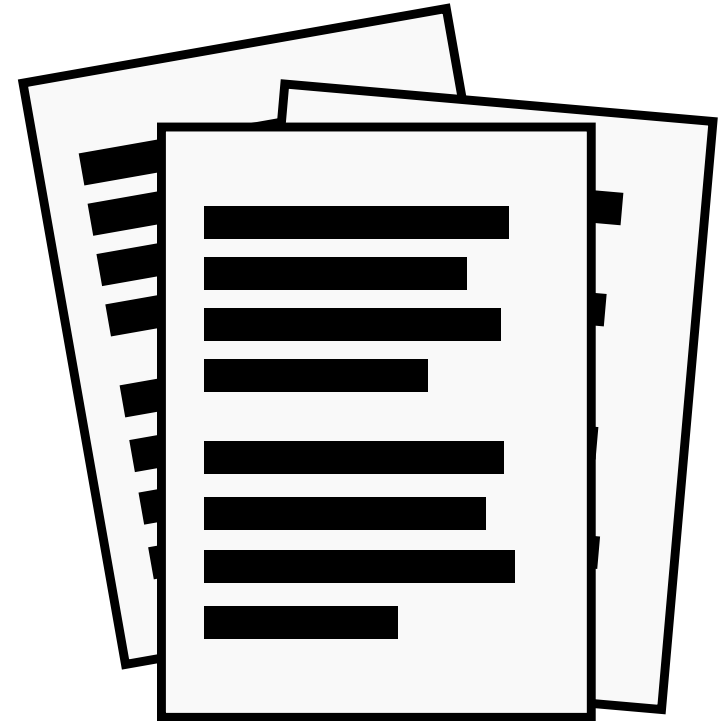
# Contributions

- Attack Tracking

- Alert paths show footprints between victim computers
- Spatiotemporal path reconstruction method

- Heuristics

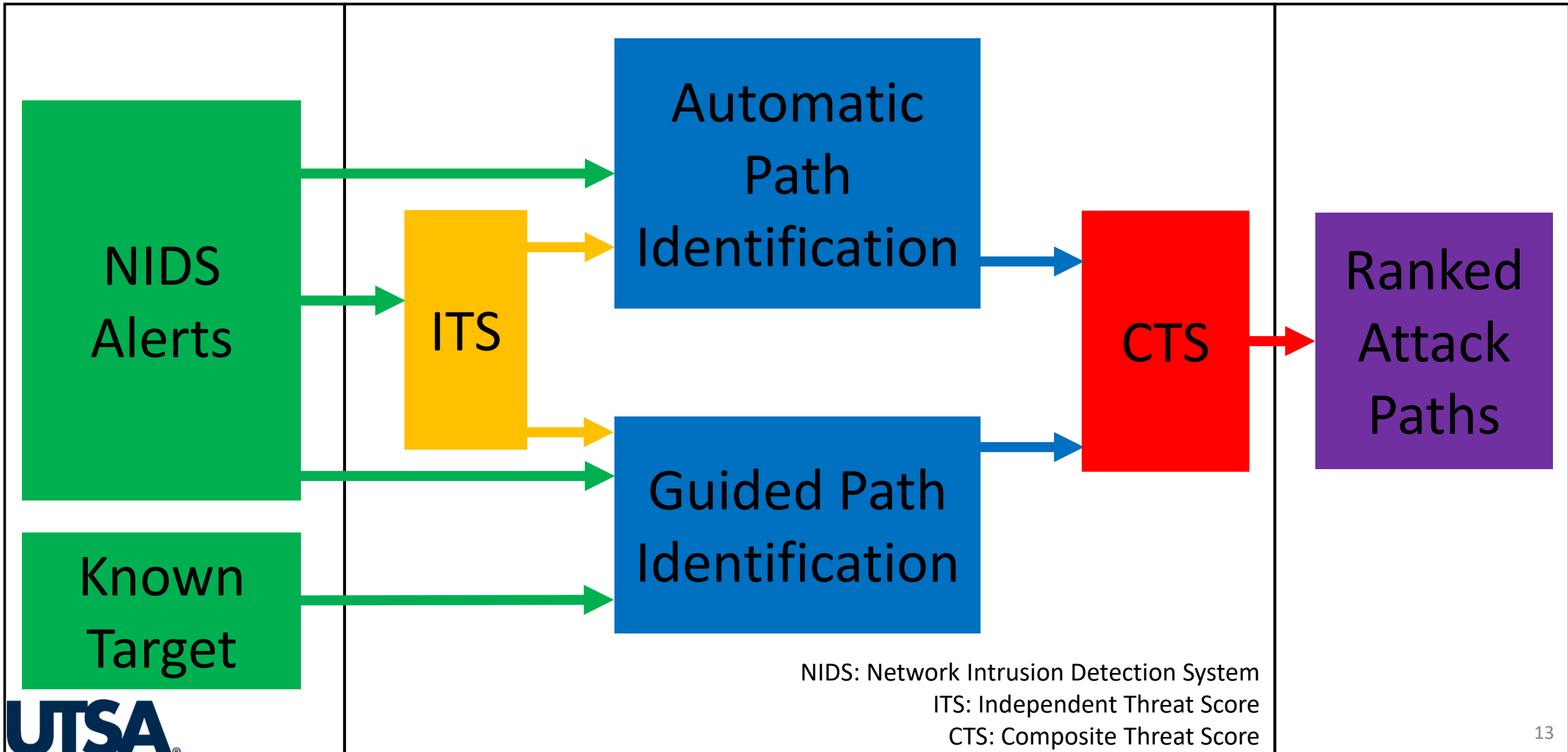
- Threat score shows attacker effort
- (Actual compromise may vary)



# APIN Framework

Inputs

Outputs



# Metric: Independent Threat Score

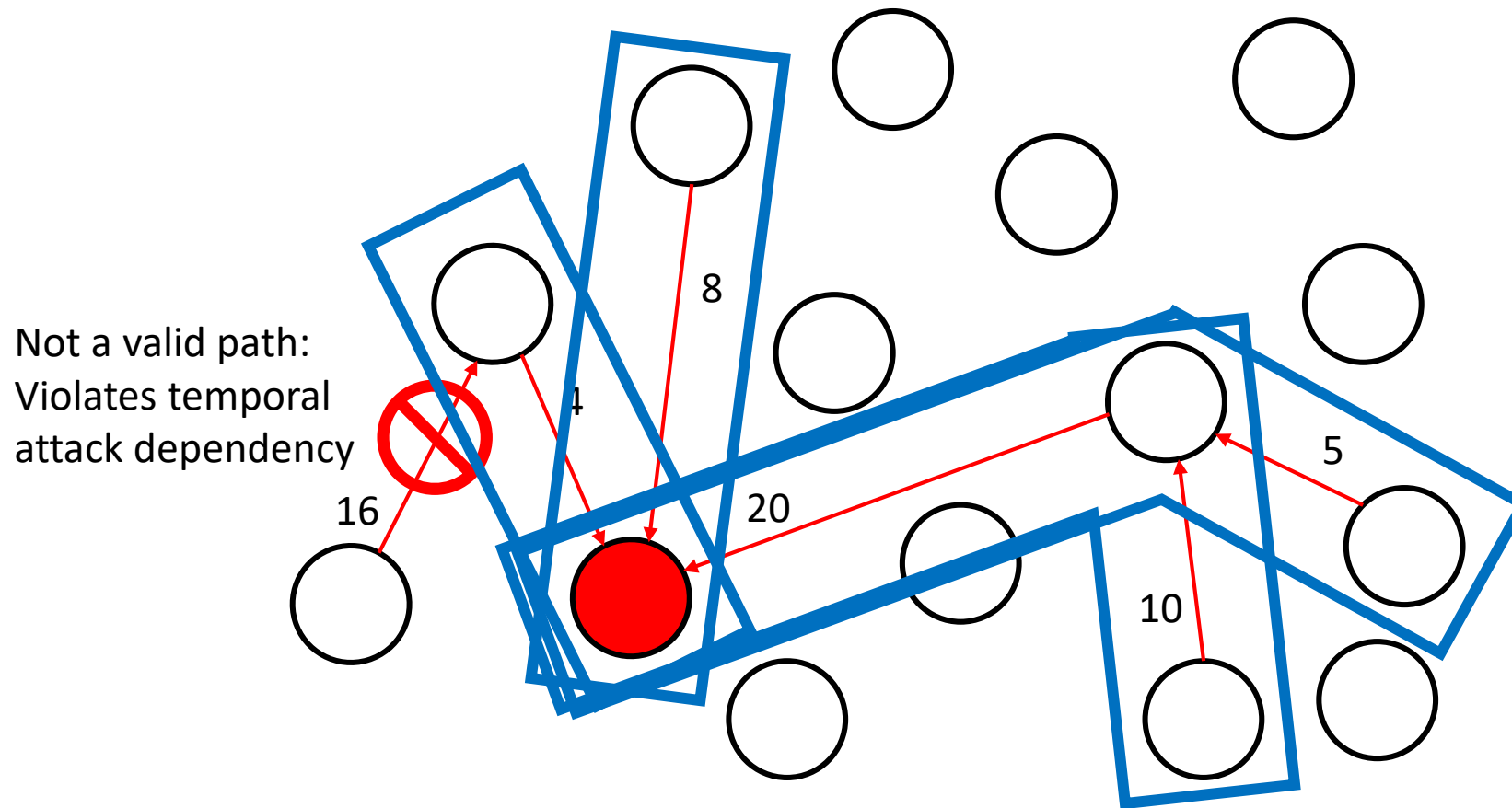
- Input:
  - $A_{in}$  alert types (inbound)
  - $A_{out}$  alert types (outbound)
- Terms:
  - $D_{in} = |A_{in}|$
  - $D_{out} = |A_{out}|$
  - $S_{in} = \sqrt[|A_{in}|]{\prod_{a \in A_{in}} |a|}$

$$ITS = \sqrt[3]{D_{in} \cdot D_{out} \cdot S_{in}}$$

“D” represents alert diversity  
“S” represents alert scale (by type)

# Methods (Alert Path Identification)

Approach: breadth-first search in reverse-chronological order



# Preliminary Analysis

- Scans (high volume, low threat)

• Optimize inbound alerts

• Low threat

- **High-granularity network segmentation improves performance significantly**
- **Blacklist nodes**
  - Restricts path identification
  - Leaves nodes unmonitored

# Metric: Weighted Independent Threat Score

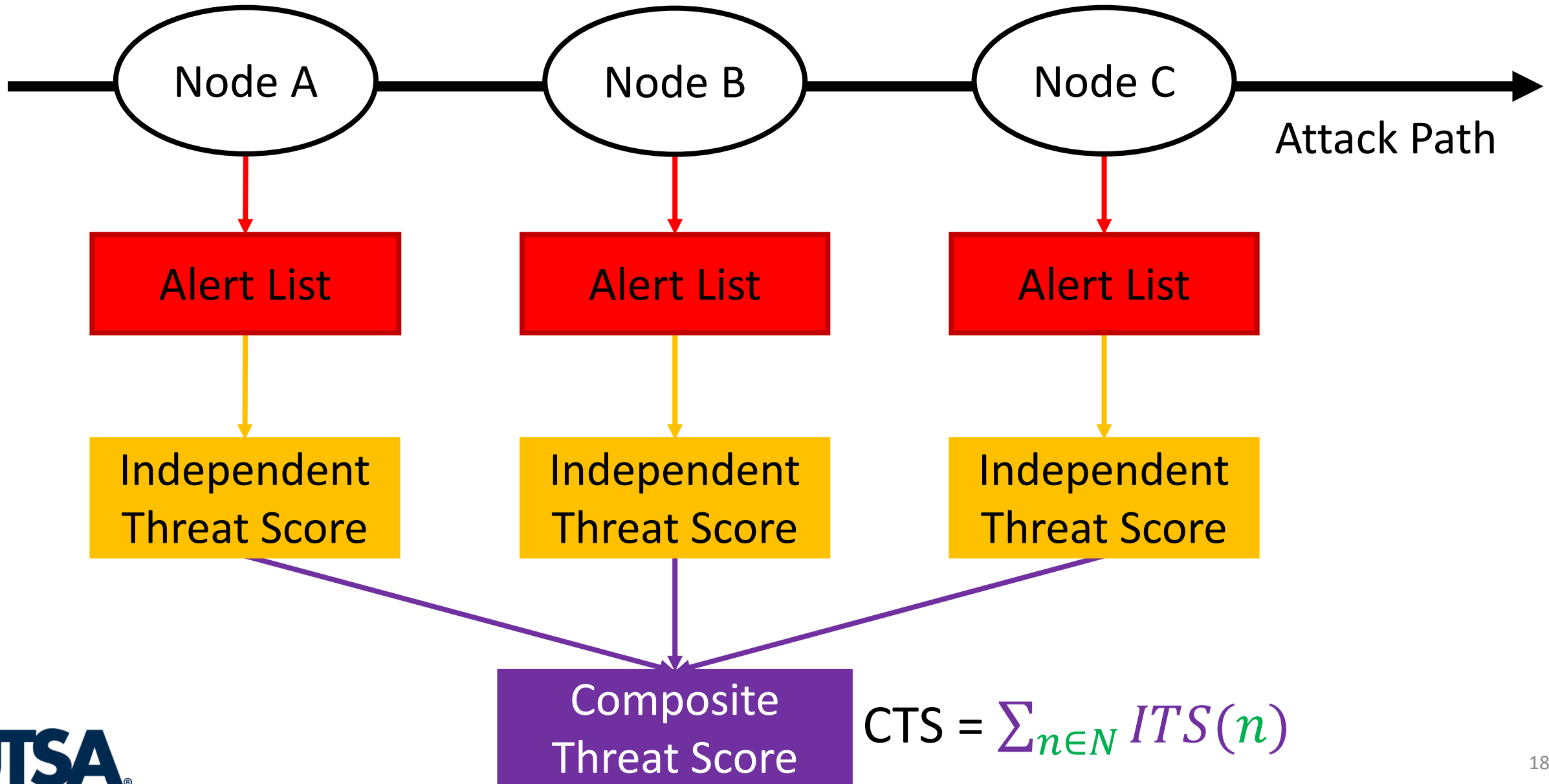
- Input:
  - $A_{in}$  alert types (inbound)
  - $A_{out}$  alert types (outbound)
- Terms:
  - $D_{in} = |A_{in}|$
  - $D_{out} = |A_{out}|$
  - $S_{in} = \sqrt[|A_{in}|]{\prod_{a \in A_{in}} |a|}$
  - $W = w_1 + w_2 + w_3$

$$ITS = \sqrt[W]{D_{in}^{w_1} \cdot D_{out}^{w_2} \cdot S_{in}^{w_3}}$$

“D” represents alert diversity  
“S” represents alert scale (by type)



# Metric: Composite Threat Score



# Preliminary Results: DARPA '99

- Notable paths, using queries from top 5 nodes

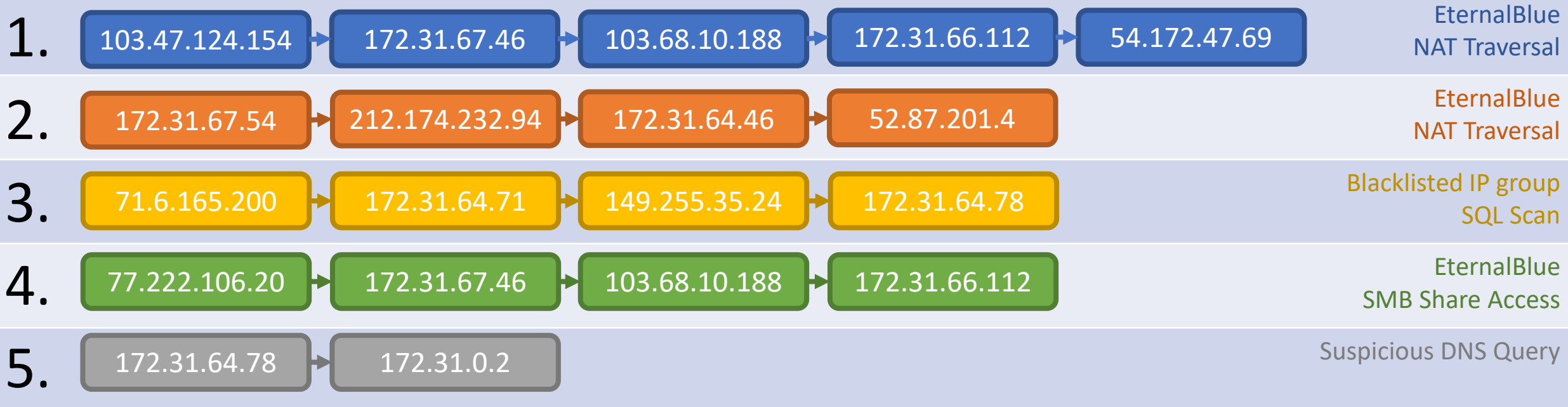
Origin	Composite Threat Score	Length (#edges)	Notable Alerts
172.16.116.194	3.43	1	Windows 95 Malware
209.67.29.11	3.41	1	Windows 95 Malware
172.16.116.194	3.41	1	Public SNMP Access
207.25.71.141	3.41	1	Public SNMP Access
192.168.1.30	3.36	1	Windows 95 Malware
172.16.112.5			
206.132.25.51			

*Artificial datasets need multi-step attacks*

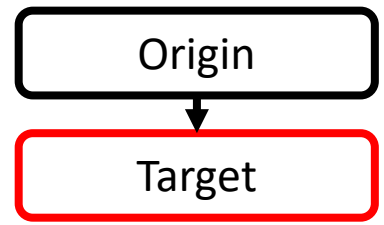
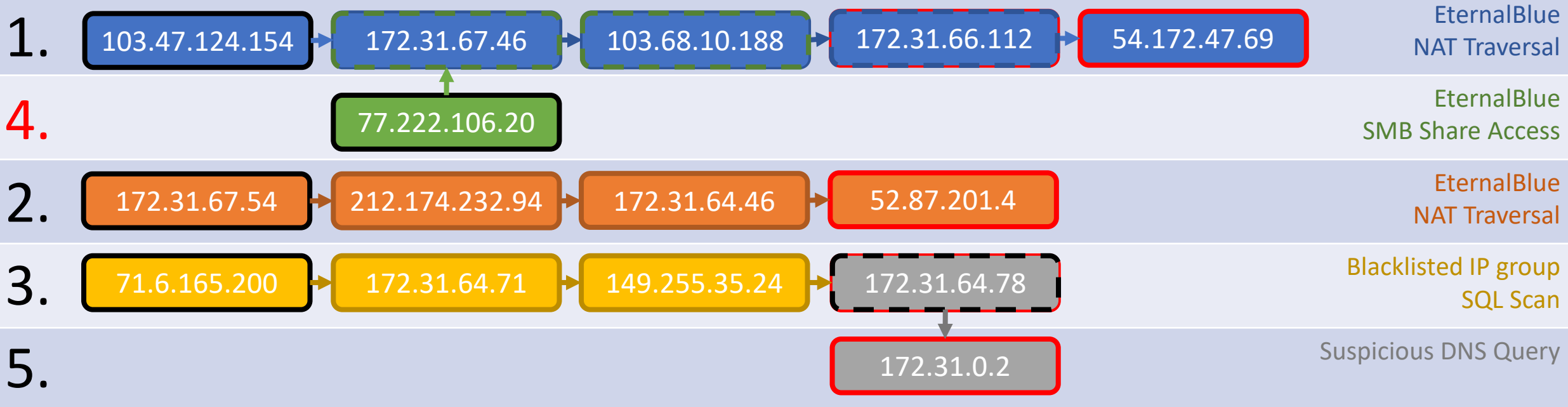
# Results: CSE-CIC-IDS2018

[Path Origin, Path Target]	Composite Threat Score ▽	Length (#Edges)	Notable Alerts
103.47.124.154 54.172.47.69	34.31	4	EternalBlue (WannaCry) NAT Traversal
172.31.67.54 52.87.201.4	33.60	3	EternalBlue (WannaCry) NAT Traversal
71.6.165.200 172.31.64.78	26.42	3	Blacklisted IP group SQL Scan
77.222.106.20 172.31.66.112	21.30	3	EternalBlue (WannaCry) SMB Share Access
172.31.64.78 172.31.0.2	21.11	1	Suspicious DNS Query

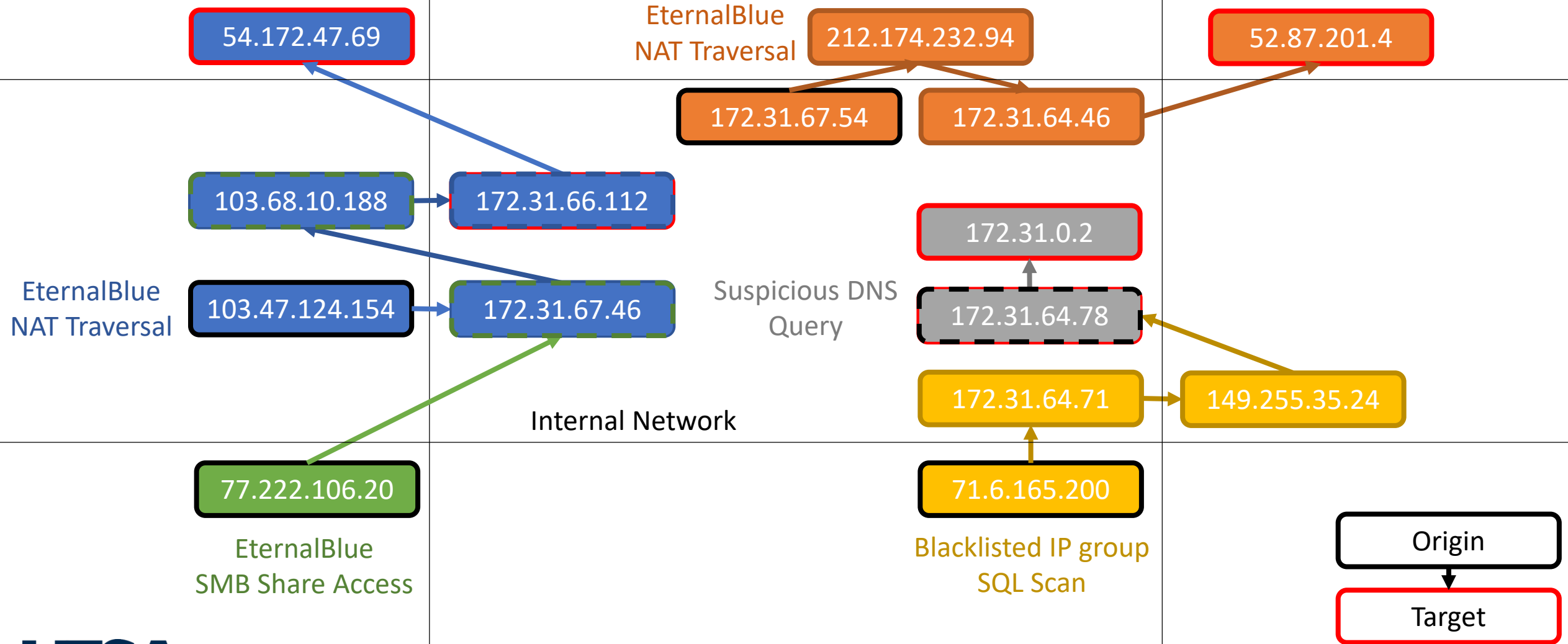
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# Results: CSE-CIC-IDS2018



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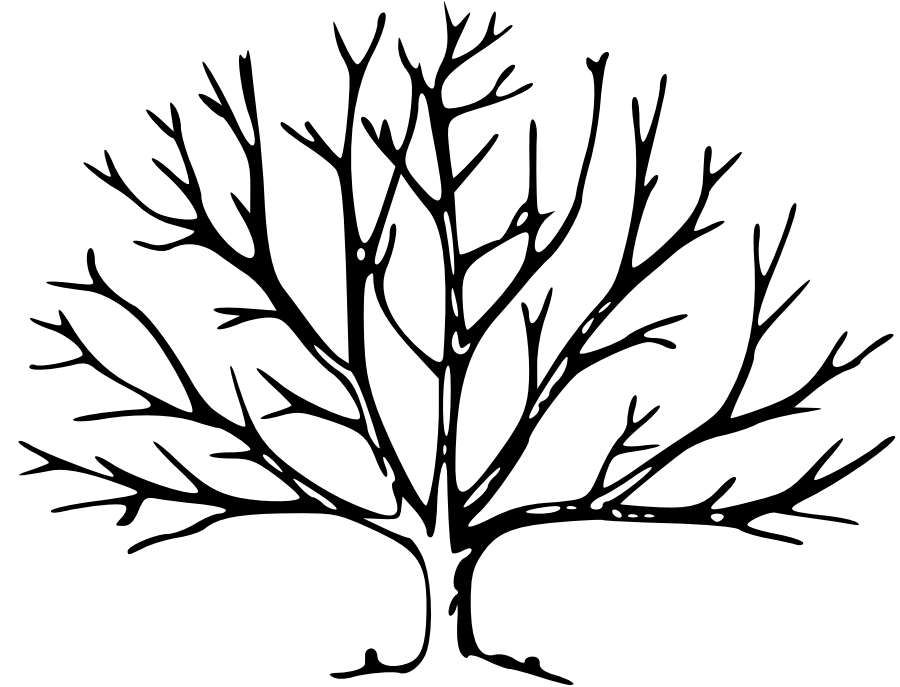
# AutoCRAT: Automatic Cumulative Reconstruction of Alert Trees

Chapter 3

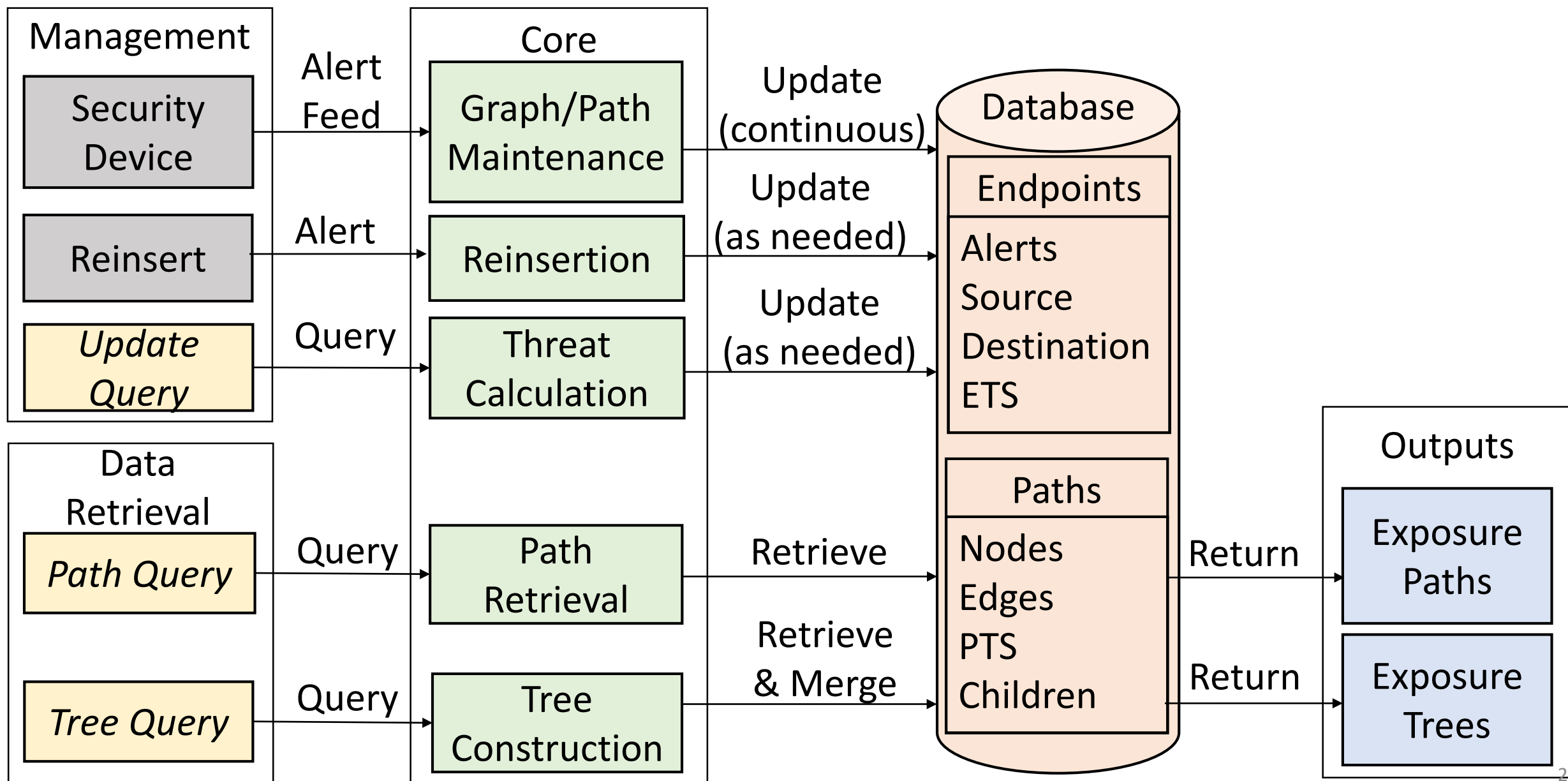


# Motivation: Alert Tree Optimization

- Improve reconstruction
- Identify optimization tradeoffs
- Formalize alert trees

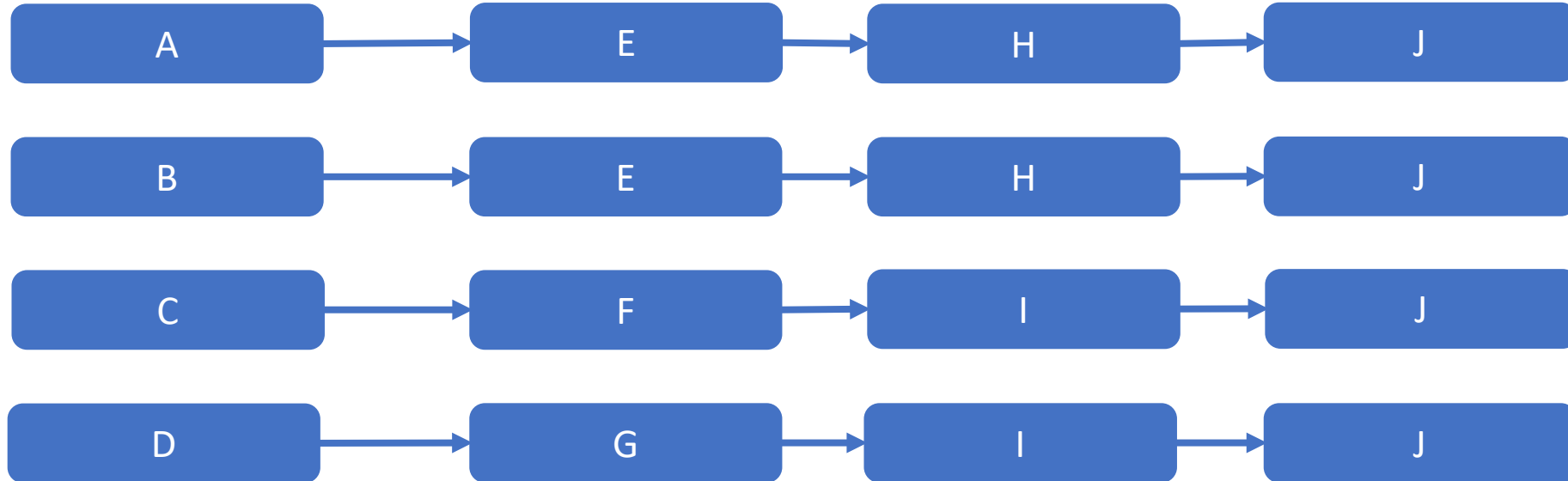


# AutoCRAT Architecture



# Methods (Path Maintenance)

Approach: maintain every path at all times, merging as they join



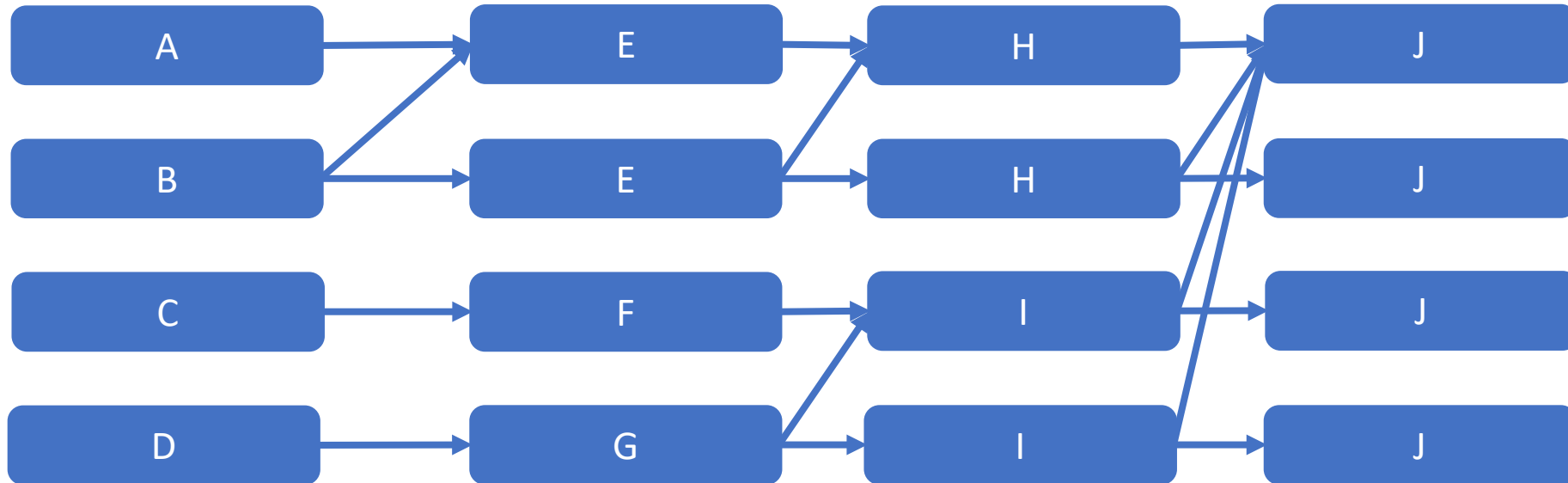
Paths grow **sequentially**

Paths remain **independent until linked**

Trees form **spontaneously**

# Methods (Tree Reconstruction)

Approach: maintain every path at all times, merging as they join



Paths grow **sequentially**

Paths remain **independent until linked**

Trees form **spontaneously**

# Asymptotic Comparison

	APIN	AutoCRAT
Insert	$O(1)$	$O( A ^2)$
Storage	$O( V  +  A )$	$O( A  +  E ^3) \subseteq O( A ^3)$
Retrieve	$O(1)$	$O(1)$
Reinsert	$O(1)$	$O(1)$
Database Size	$O( V  +  A )$	$O( A  +  E ^3)$

$A$  – alerts  
 $V$  – vertices (computers)  
 $E$  – endpoints

**APIN dominates insertion and storage; AutoCRAT conditionally dominates retrieval**

\*APIN ranks nodes, while AutoCRAT ranks endpoints and paths.

# Results Comparison

	APIN	AutoCRAT	APIN- Internal	AutoCRAT- Internal
Retrieve Top 20 Paths	13h42m41s	9s	35s	
Retrieve Top 20 Trees	0.28s	5s		
Coverage (Nodes)	99.6%	100%		
Coverage (Events)	3.4%	100%	0.6%	
Database Size	637 MB	1.1 GB	2.9 MB	2.4 MB

*The vast majority of alerts span network borders*

\*APIN ranks nodes, while AutoCRAT ranks endpoints and paths.  
 †These ranks are inferred from their ends (for paths) or root (for trees)

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# Alert Tree Reduction and Visualization

Chapter 4



# Motivation

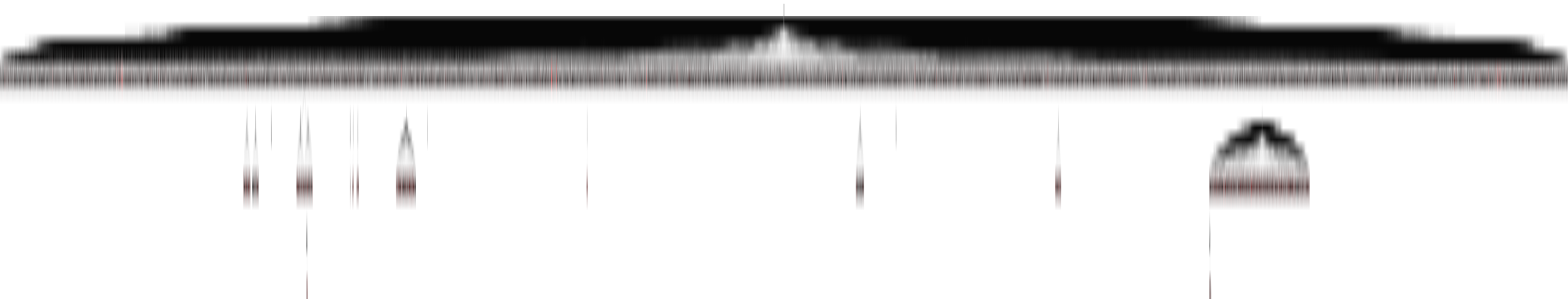
## Facilitate cyber triage by selectively pruning alert trees

- Reduce visual strain
  - “Which nodes can be removed to facilitate tree interpretation?”
- Preserve salient information
  - “What nodes must be kept based on relevant metrics?”



# Motivating Example

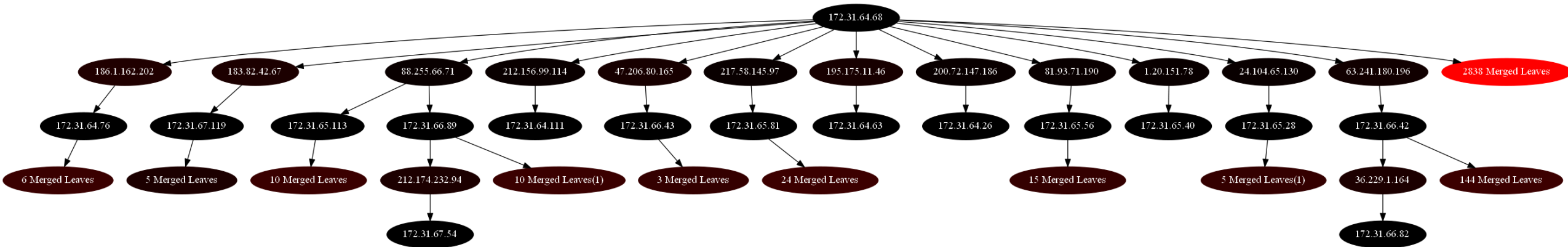
- This tree (from real data) has **3090 nodes**.
- Graphviz is forced to render it at **6% of its original resolution**.\*



\*If you have difficulty reading any of the node labels, that's exactly the problem we need to solve

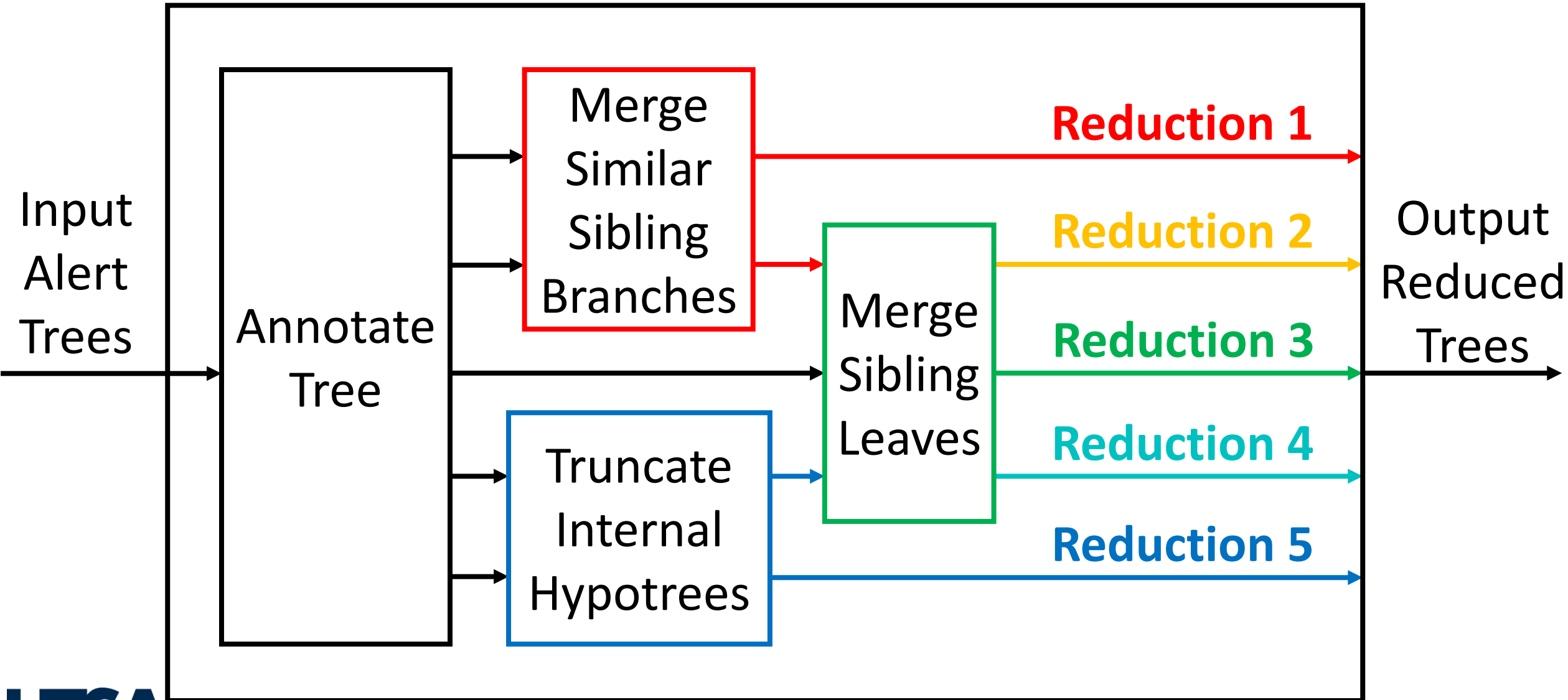
# Motivating Example

- After reduction, 3090 nodes becomes 40 nodes (**98.7% reduction**)



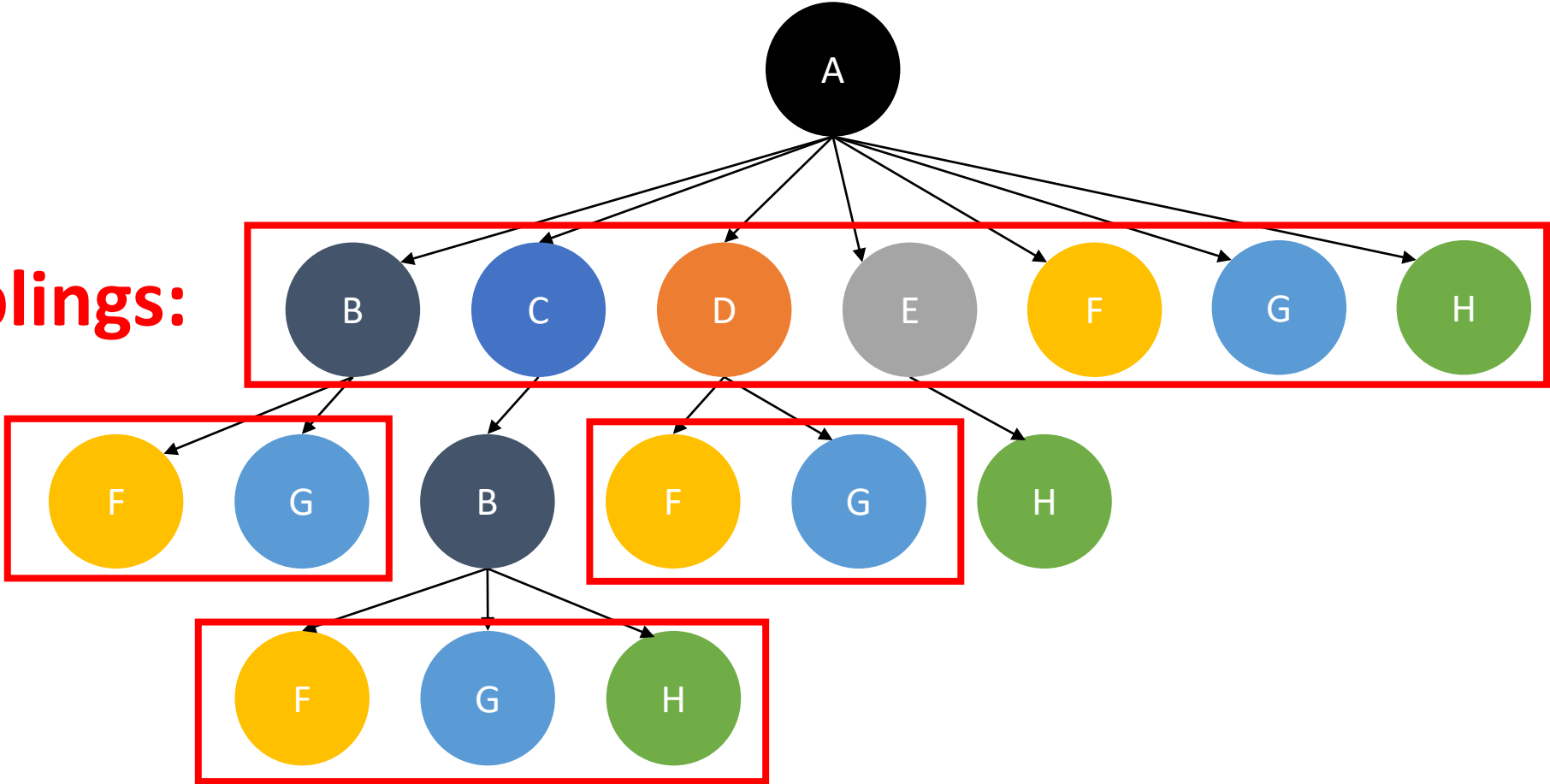
So how do we do it???

# Alert Tree Reduction Architecture



# Terminology

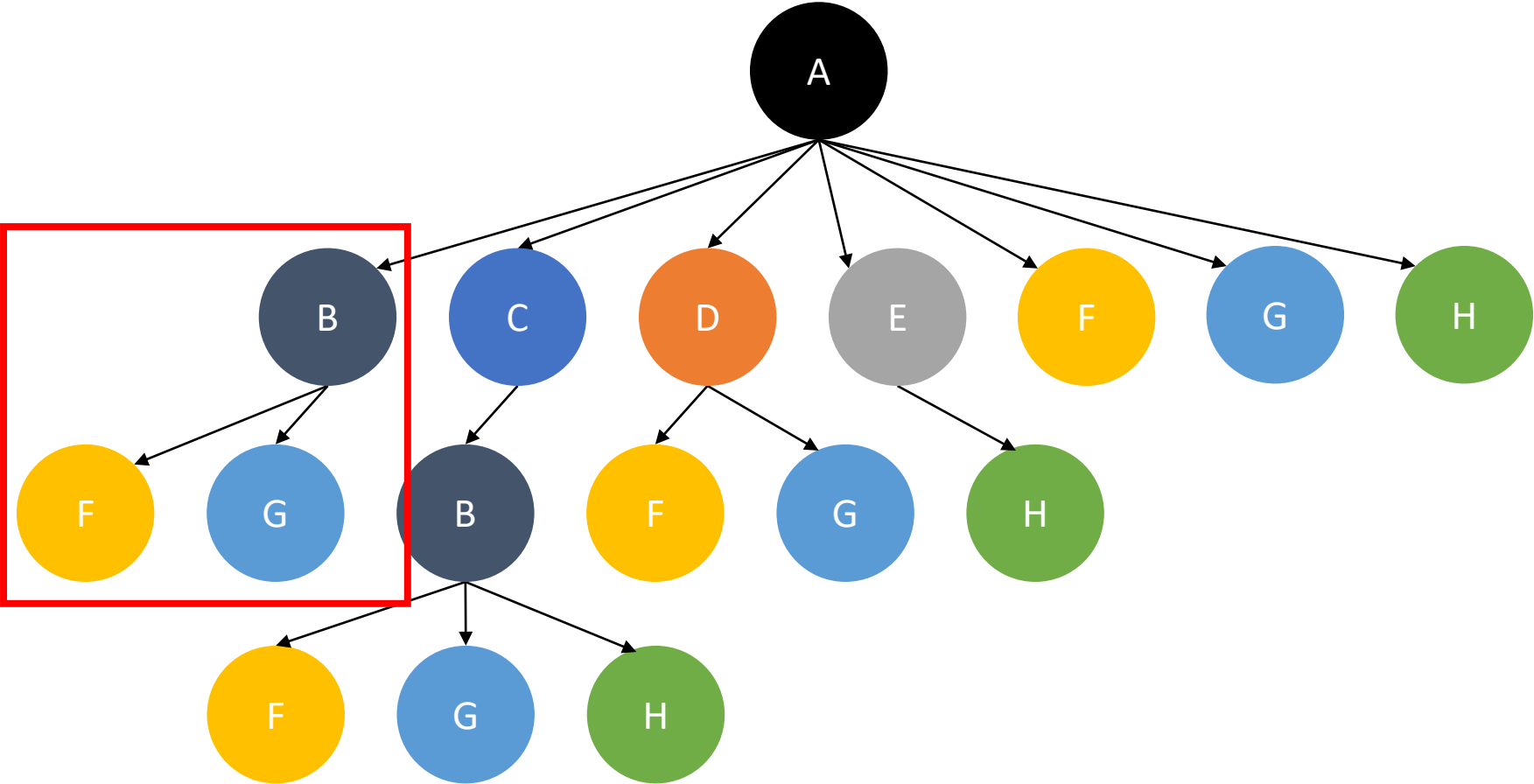
**Siblings:**



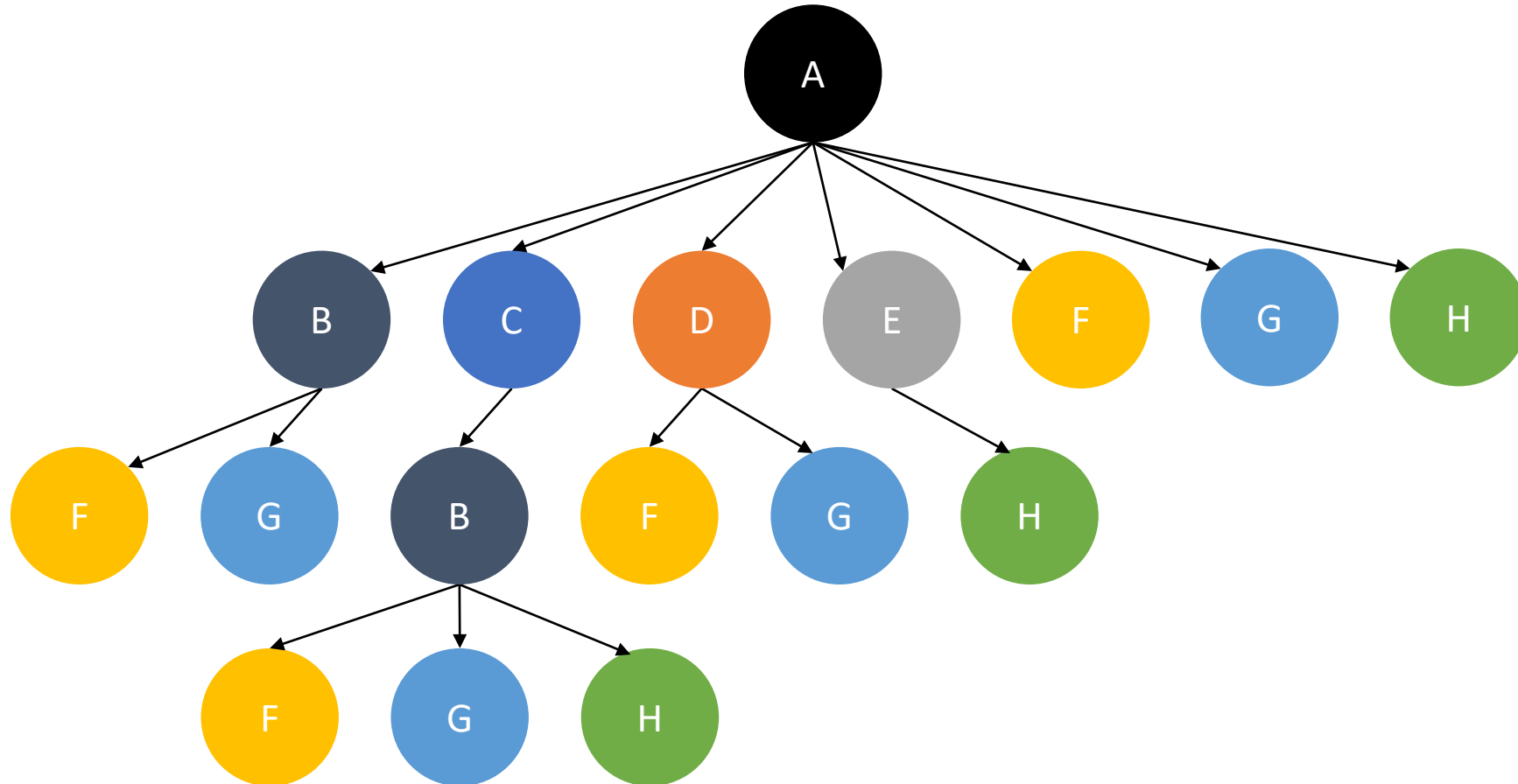
Duplicate labels may exist in a tree but not in a path

# Terminology

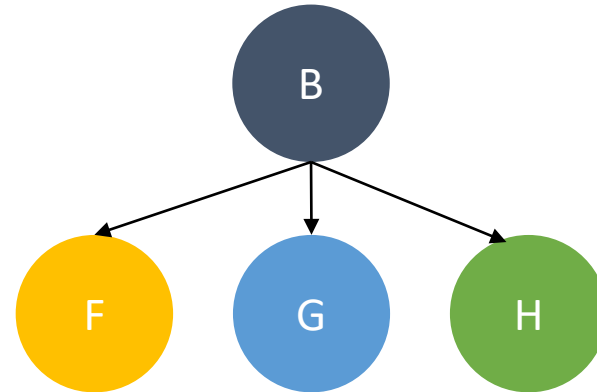
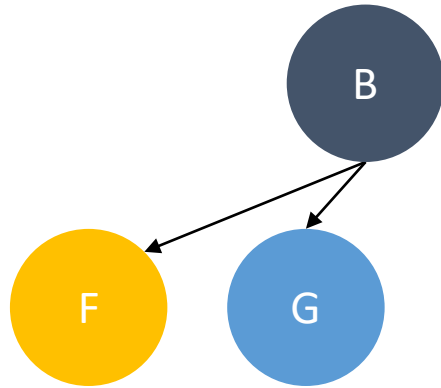
**Branch:**



# Terminology (Graph Theory vs Data Structures)

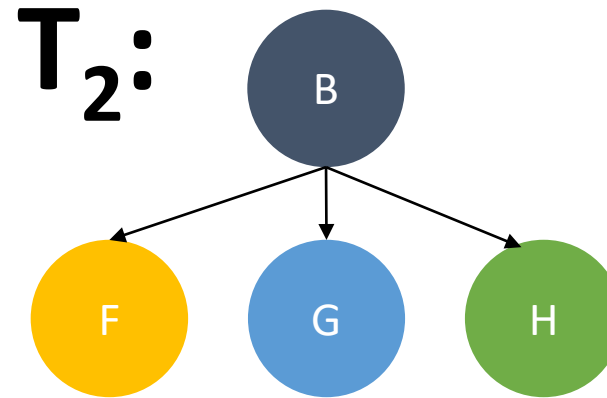
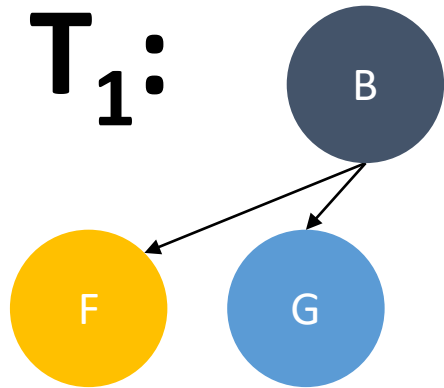


# Terminology (Graph Theory vs Data Structures)





# Terminology (Graph Theory vs Data Structures)



In Graph Theory:

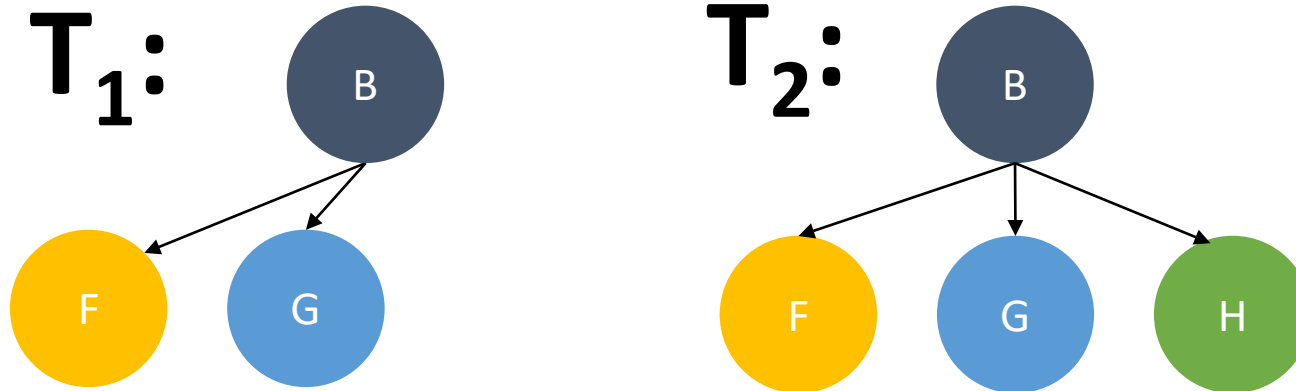
- $T_1$  is a subtree of  $T_2$
- **F** is a subtree of  $T_1$  (or  $T_2$ )

In Data Structures:

- **F** is a subtree of **B** (in either tree)

**We need a new term for the relationship  $T_1:T_2$  that eliminates ambiguity**

# Hypotree and Hypertree



- Designate:  $T_1$  is a hypotree of  $T_2$  ( $T_1 \triangleleft T_2$ )
- Designate:  $T_2$  is a hypertree of  $T_1$  ( $T_2 \triangleright T_1$ )
- Every tree is both a hypotree and a hypertree of itself
- We also designate proper hypotree ( $\triangleleft$ ) and proper hypertree ( $\triangleright$ )

# Hypotree and Hypertree

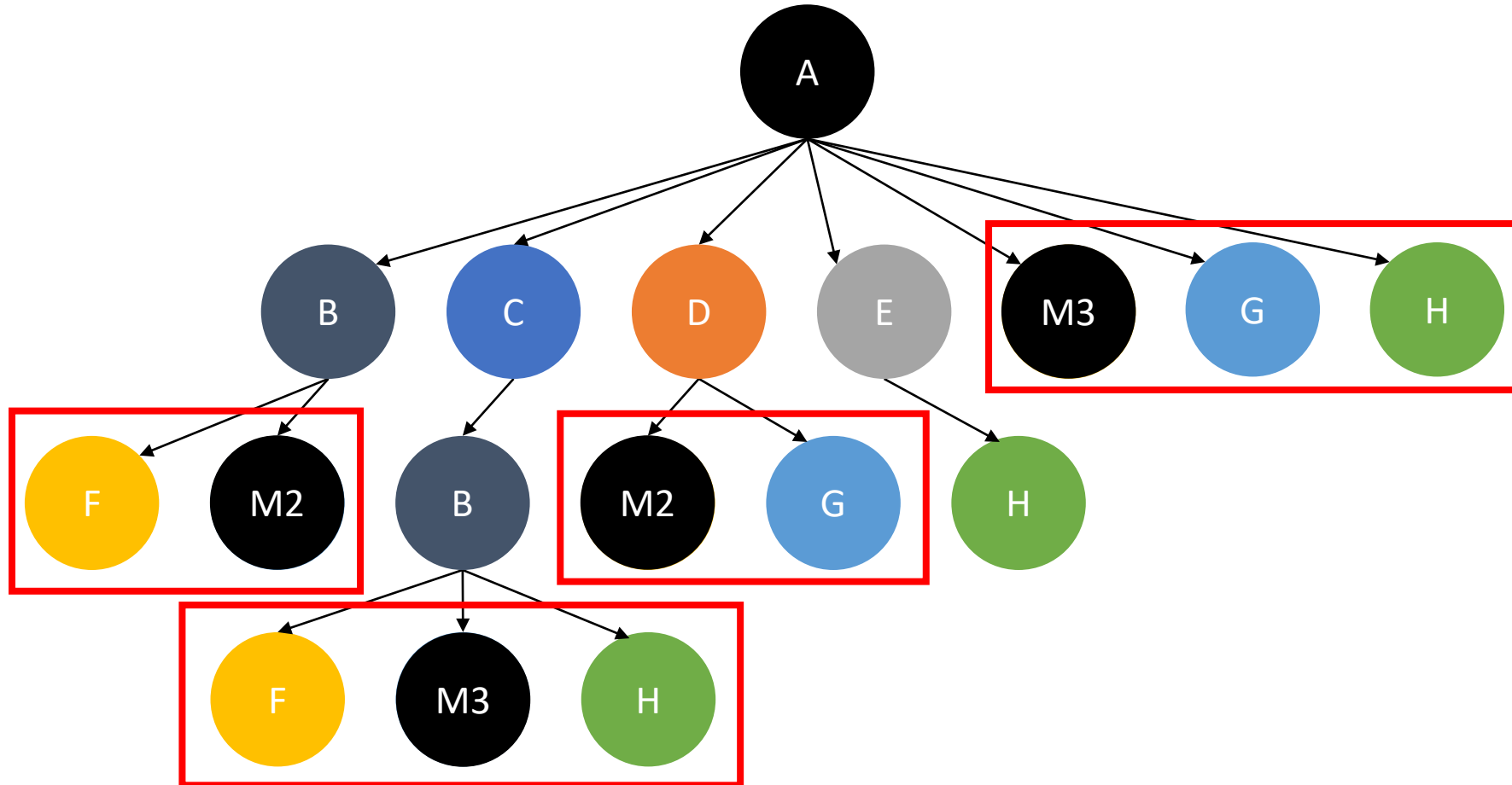


**Definition:** A tree  $T_{\text{hypo}}$  is a hypotree of a tree  $T_{\text{hyper}}$  if:

$\forall n \in T_{\text{hypo}}, \exists n' \in T_{\text{hyper}}:$

$\forall i \in \{0, 1, \dots, |n.\text{ancestors}|\}, n.\text{ancestors}_i = n'.\text{ancestors}_i$

# Merging Sibling Leaves [MSL(A)]

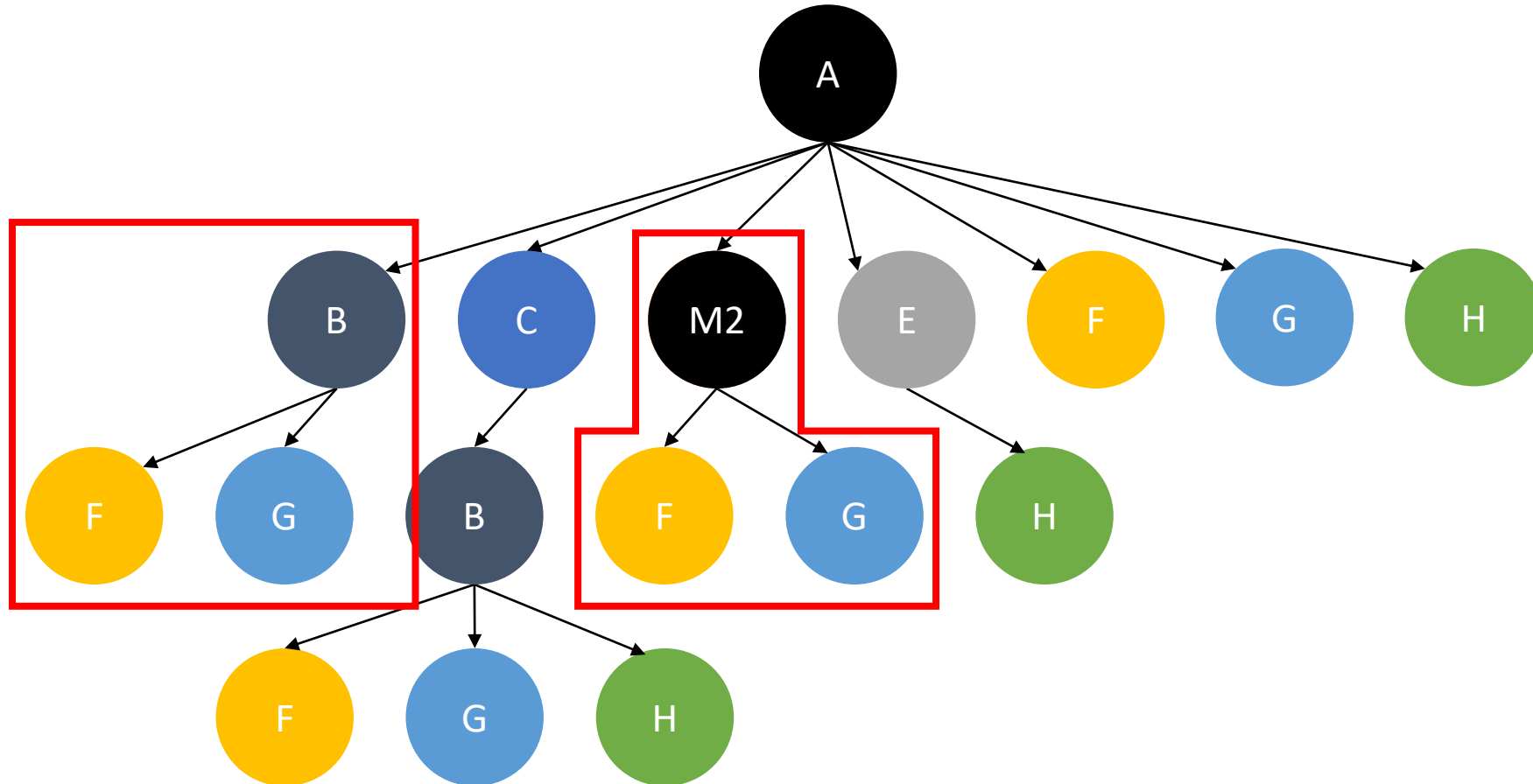


Node labels represent IP addresses

Duplicate labels may exist in a tree but not in a path within that tree

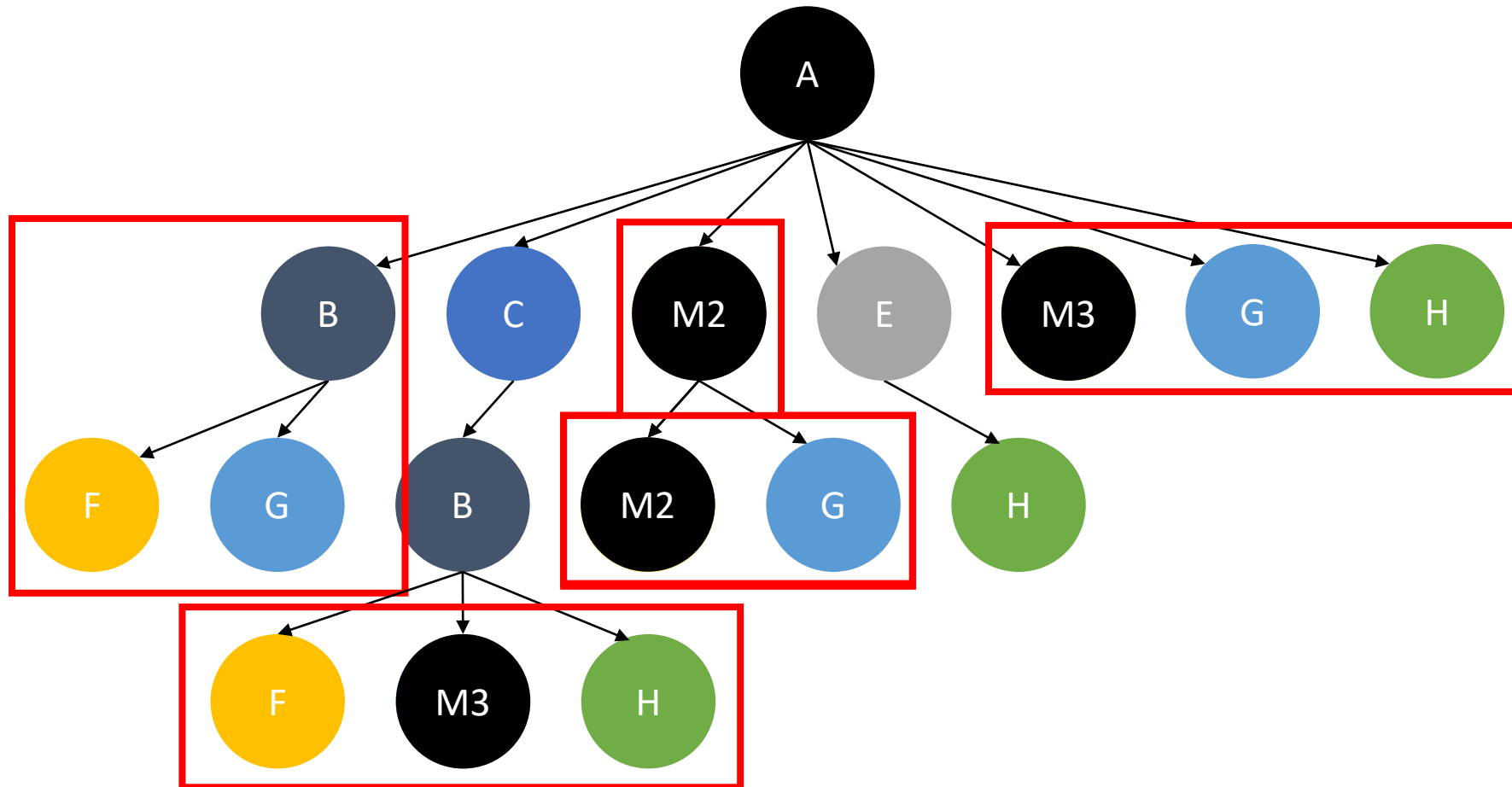
Here, node colors show labels (rather than threat score) for ease of understanding

# Merging Similar Sibling Branches [MSB(A)]

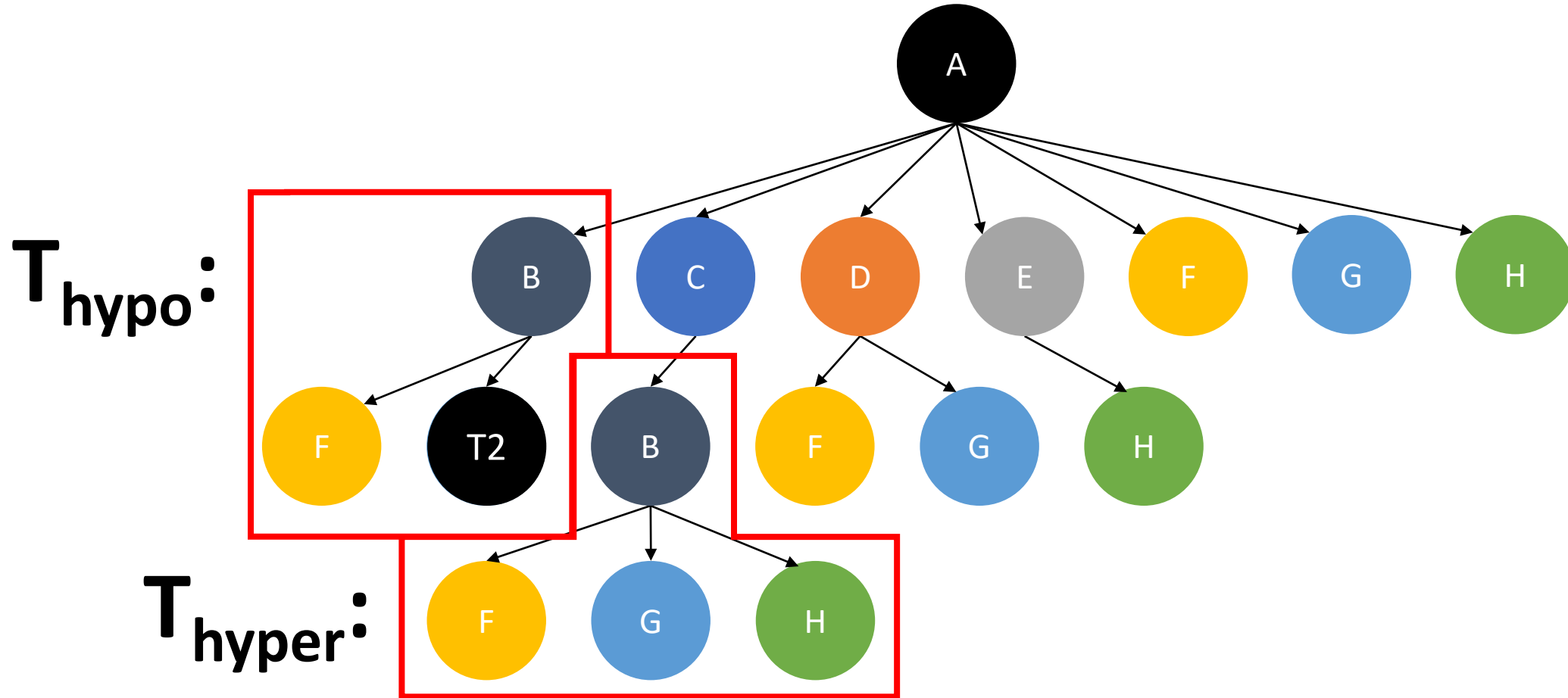


Similar Branches: A set of branches for which all subtrees **excluding the branch root** exist in both branches

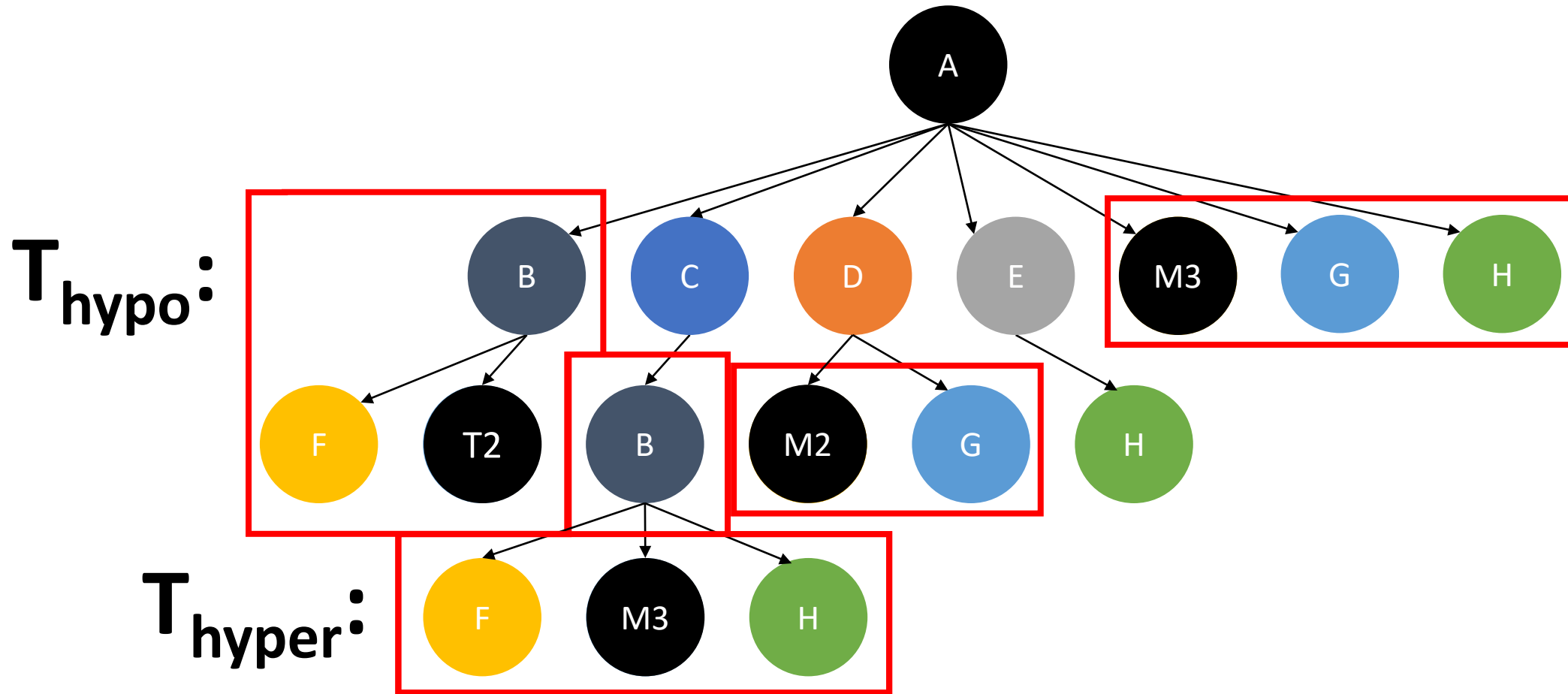
# Merging Sibling Branches & Leaves [MSL(MSB(A))]



# Truncating Hypotrees [TH(A)]



# Truncating Hypotrees & Merging Sibling Leaves [MSL(TH(A))]



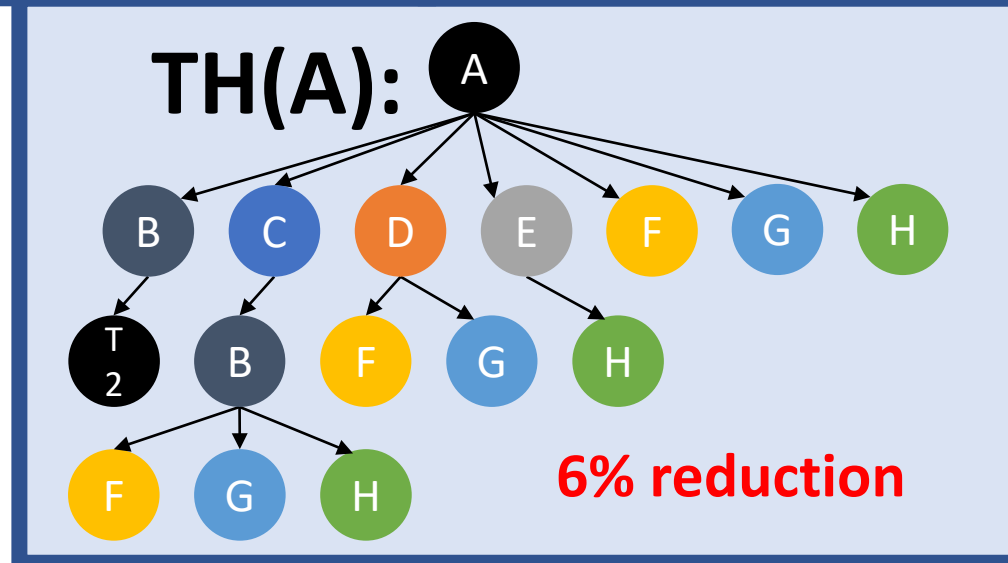
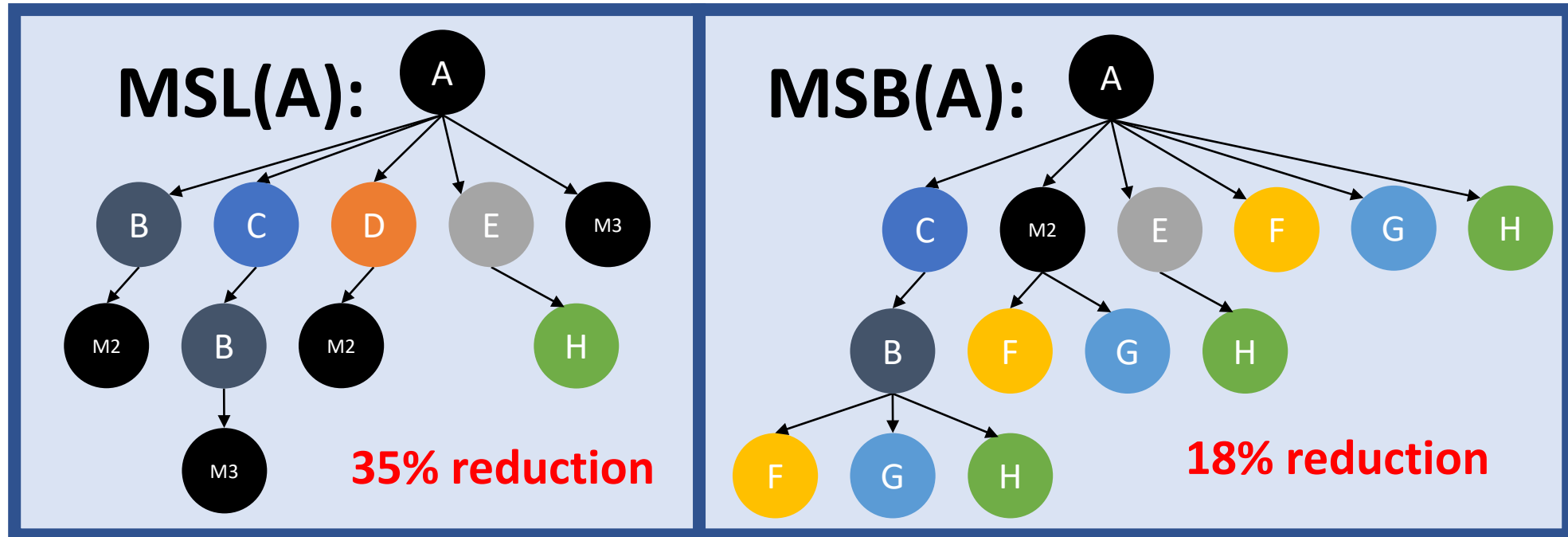


# Method Restrictions

- MSL makes some trees similar (because “M2” = “M2”)
  - $MSB(MSL(T))$  is unsafe (but  $MSL(MSB(T))$  is safe)
  - $TH(MSL(T))$  is unsafe (but  $MSL(TH(T))$  is safe)
- MSB and TH may target the same branches
  - $MSB(TH(T)) \neq TH(MSB(T))$
- The 5 valid reduction schedules:
  1.  $MSB(T)$
  2.  $MSL(MSB(T))$
  3.  $MSL(T)$
  4.  $MSL(TH(T))$
  5.  $TH(T)$

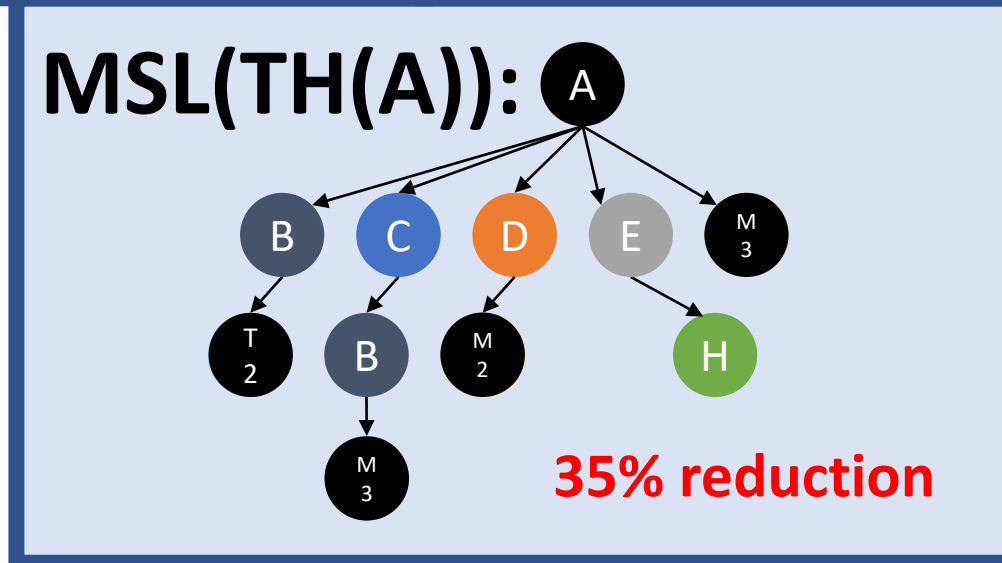
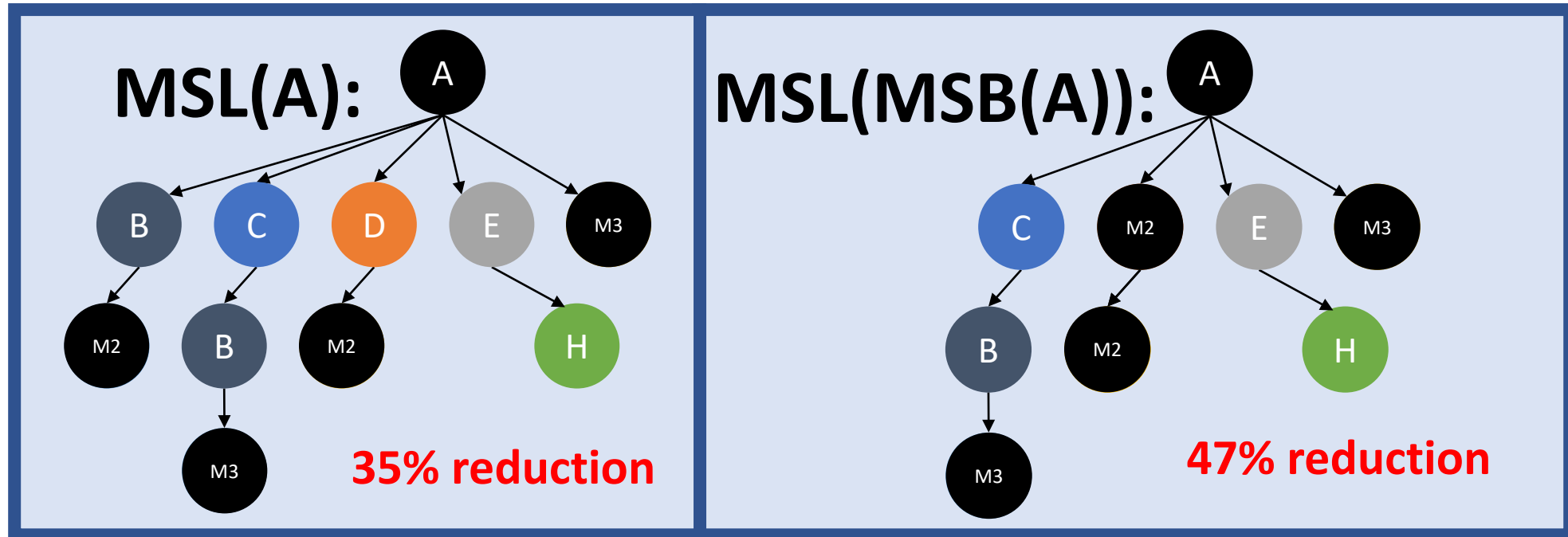
MSL: Merge Sibling Leaves  
MSB: Merge Sibling Branches  
TH: Truncate Hypotrees

# Method Comparisons (Toy Example)



MSL: Merge Sibling Leaves  
MSB: Merge Sibling Branches  
TH: Truncate Hypotrees

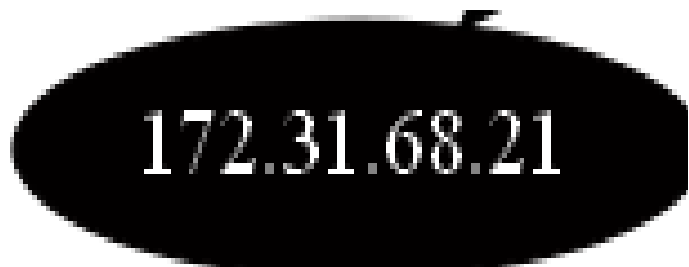
# Method Comparisons (Toy Example)



MSL: Merge Sibling Leaves  
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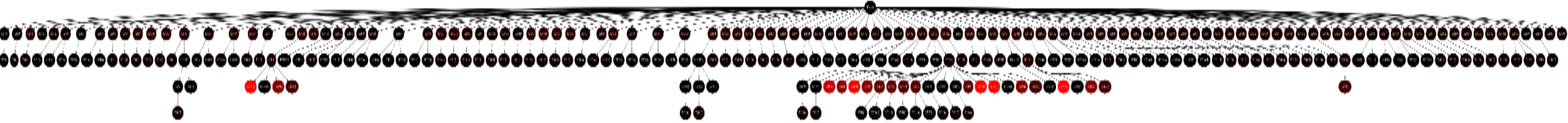
# Visualization

- Black (low threat) -> red (high threat)
  - Min-max normalized
- Merged nodes
  - Color shows **highest threat** of those merged

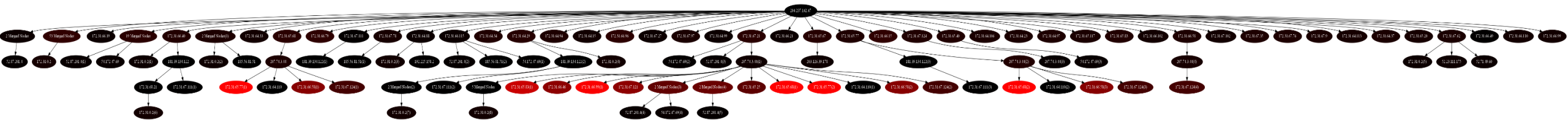


# Results (Visual): Forward Tree 204.237.142.47

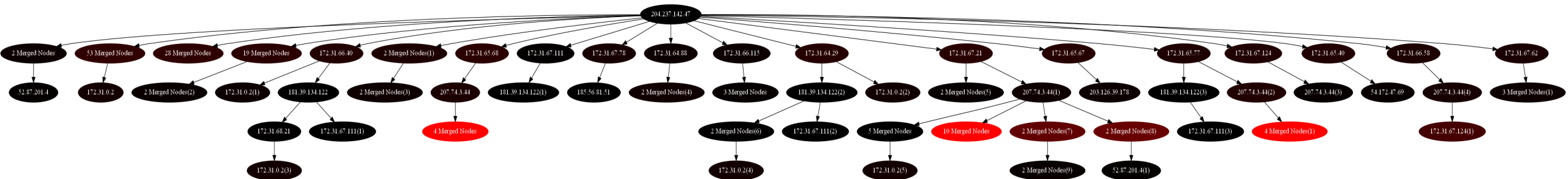
- Full Tree



- Tree with branches merged (R1)



- Tree with branches and leaves merged (R2)



# Metrics

- Visual Strain Reduction (VSR)
- Node Retention (NR)
- Threat Score Retention (TSR)
- Reduction Index (RI)
  - $RI = 3/(VSR^{-1} + NR^{-1} + TSR^{-1})$



# Results (Numerical)

Reduction	Tree Set	VSR	NR	TSR	RI	
MSB	Top 5	0.243	0.539	0.278	0.313	MSB: Merge Sibling Branches MSL: Merge Sibling Leaves
	Random 5	0.352	0.553	0.254	0.349	
	Bottom 5	0.433	0.493	0.36	0.42	
MSL	Top 5	0.363	0.577	0.611	0.489	TH: Truncate Hypotrees VSR: Visual Strain Reduction NR: Node Retention TSR: Threat Score Retention RI: Reduction Index
	Random 5	0.282	0.824	0.799	0.499	
	Bottom 5	0.791	0.744	0.73	0.754	
TH	Top 5	0.009	1	0.999	0.026	
	Random 5	0	1	1	0	
	Bottom 5	0.037	1	0.983	0.103	

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# Conclusion

Chapter 5

# Discussion

- APIN
  - Relies on **network segmentation**
  - Dominates **maintenance time**
- AutoCRAT
  - Relies on **ordering assumption**
  - Dominates **retrieval time**
- Reduction improves visualization

